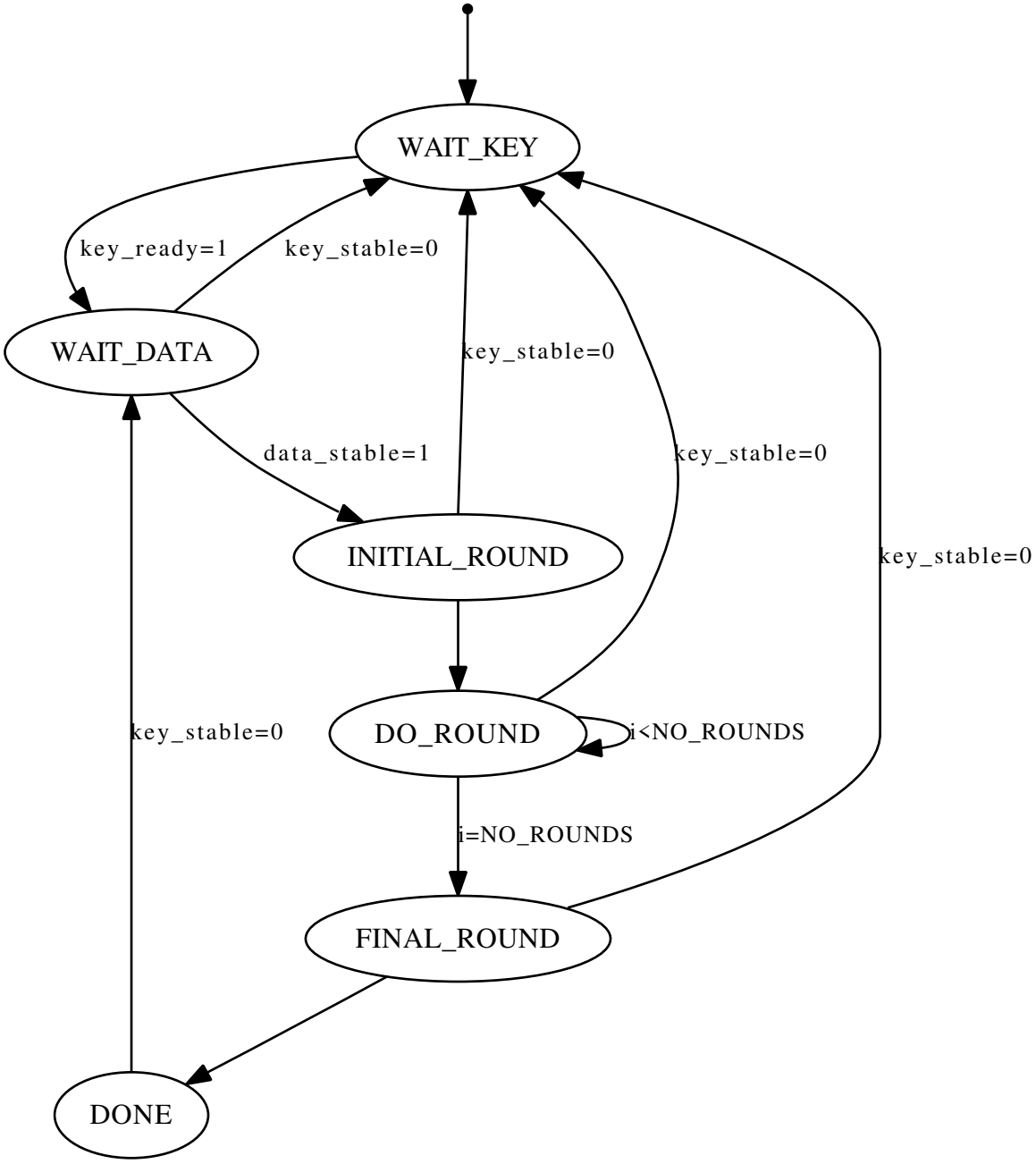
WAIT_KEY
key_ready=1
key_stable=0
WAIT_DATA
key_stable=0
data_stable=1
key_stable=0
INITIAL_ROUND
key_stable=0
key_stable=0
DO_ROUND
i<NO_ROUNDS
i=NO_ROUNDS
FINAL_ROUND
DONE