



# OpenRISC 1200 version 2

## Supplementary Programmer's Reference Manual

Jeremy Bennett

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## Revision History

When updating this revision history, ensure the bookmark *revno* is updated to reside on the latest revision number and *revdate* to reside on the revision date.

Revision	Date	Author	Description
0.0.1	27 Apr 2010	Jeremy Bennett	Initial draft, covering just PIC
0.0.2	2 Jun 2010	Jeremy Bennett	Documentation around <code>l.f.madd.s</code> and FPU SPRs clarified
0.0.3	9 Jun 2010	Jeremy Bennett	Range exceptions clarified for <code>l.add</code> , <code>l.addc</code> , <code>l.addi</code> and <code>l.addic</code> instructions. Exception behavior of <code>l.div</code> and <code>l.divu</code> instructions clarified.
0.0.4	11 Jun 2010	Jeremy Bennett	Syntax of <code>l.ffl</code> and <code>l.fl1</code> corrected. Bit pattern of <code>l.maci</code> corrected.
0.0.5	13 Jun 2010	Jeremy Bennett	Details of <code>l.mul</code> , <code>l.muli</code> and <code>l.mul</code> clarified.
0.0.6	14 Jun 2010	Jeremy Bennett	Alignment behavior of <code>l.jalr</code> and <code>l.jr</code> clarified.
0.0.7	16 Jun 2010	Jeremy Bennett	Handling of immediate operand to <code>l.xori</code> changed.

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## Acronyms & Abbreviations

ETLA	Extended TLA
PIC	Programmable Interrupt Controller
PICMR	PIC Mask Register
PICSR	PIC Status Register
TLA	Three Letter Acronym
UPR	Unit Present Register

**Table 1-1. Acronyms and Abbreviations**

## References

- 1 Damjan Lampret, 6 Sep 01. *OpenRISC 1200 IP Core Specification*, rev 0.7. Available from [www.opencores.org](http://www.opencores.org).
- 2 Igor Mohor, 14 Apr 04. *SoC Debug Interface*, rev 3.0. Available from [www.opencores.org](http://www.opencores.org).
- 3 OpenCores, 25 Nov 05. *OpenRISC 1000 Architecture Manual*. Available from [www.opencores.org](http://www.opencores.org).

# 1 About this Manual

## 1.1 Introduction

The OpenRISC 1000 system architecture manual [3] defines the architecture for a family of open-source, synthesizable RISC microprocessor cores. The OpenRISC 1200 is a 32-bit implementation of that architecture [1].

A new version of the OpenRISC 1200 was created by engineers from ORSoC AB in 2009 and published at [www.opencores.org](http://www.opencores.org). This new version makes a number of improvements to the original implementation.

As the basis for design, the architecture and specification documents are fixed. This document exists to capture information about changes from those specifications and to give further detail and clarification where required.

This document is currently an OpenOffice document controlled under Subversion at [www.opencores.org](http://www.opencores.org). Its dynamic nature means that it would be better represented in a Wiki, when that becomes available.

The chapters of the document match those in the architecture manual for convenience [3]. However this does mean that early revisions have a large number of empty chapters.

## 1.2 Authors and Contributors

The main authors are shown on the title page. However the contents of this document draw on the contributions of the wider OpenRISC community, who we list here in alphabetical order.

If you have contributed to this manual but your name isn't listed here, it is not meant as a slight—we simply don't know about it. Send an email to the author of the latest revision, and we'll correct the situation.

Name	Contribution
Julius Baxter	Advice on PIC operation
John Eaton	Advice on PIC operation
Raul Fajardo	Advice on PIC operation
Richard Herveille	Advice on instruction behavior

**Table 1-2. Contributors to this manual.**

## 1.3 Typography

In this manual, fonts are used as follows:

- Programming examples are shown in a fixed width font, `thus`.
- Emphasis is shown *thus*, strong emphasis, **thus**.
- UPPER CASE items may be either acronyms or register mode fields that can be written by software. Some common acronyms appear in the glossary.



- Square brackets [] indicate an addressed field in a register or a numbered register in a register file.

However users should take advantage of the OpenOffice styles which have been created to enforce this.

## 1.4 Conventions

<code>l.mnemonic</code>	Identifies an ORBIS32/64 instruction.
<code>lv.mnemonic</code>	Identifies an ORVDX32/64 instruction.
<code>lf.mnemonic</code>	Identifies an ORFPX32/64 instruction.
<code>0x</code>	Indicates a hexadecimal number.
<code>rA</code>	Instruction syntax used to identify a general purpose register
<code>REG [ FIELD ]</code>	Syntax used to identify specific bit(s) of a general or special purpose register. FIELD can be a name of one bit or a group of bits or a numerical range constructed from two values separated by a colon.
<code>X</code>	In certain contexts, this indicates a 'don't care'.
<code>N</code>	In certain contexts, this indicates an undefined numerical value.
<code>Implementation</code>	An actual processor implementing the OpenRISC 1000 architecture.
<code>Unit</code>	Sometimes referred to as a coprocessor. An implemented unit usually with some special registers and controlling instructions. It can be defined by the architecture or it may be custom.
<code>Exception</code>	A vectored transfer of control to supervisor software through an exception vector table. A way in which a processor can request operating system assistance (division by zero, TLB miss, external interrupt etc).
<code>Privileged</code>	An instruction (or register) that can only be executed (or accessed) when the processor is in supervisor mode (when <code>SR[SM]=1</code> ).

**Table 1-3. Conventions**

## 1.5 Numbering

All numbers are decimal or hexadecimal unless otherwise indicated. The prefix `0x` indicates a hexadecimal number. Decimal numbers don't have a special prefix. Binary and other numbers are marked with their base.

## 2 Architecture Overview

## 3 Addressing Modes and Operand Conventions

## 4 Register Set

### 4.1 Features

### 4.2 Overview

### 4.3 Special Purpose Registers

Group 11 is shown as being reserved for the Floating Point Unit, although no registers are described (the floating point control status register, FPCSR, is in Group 0).

The floating point opcodes, `lf.madd.d` and `lf.madd.s`, in the original architecture manual refer to two floating point SPRs, `FPMADDLO` and `FPMADDHI`. However this appears to be an anomaly. This manual documents revised specifications, which are purely register based. See Section 5.4 for details.

### 4.4 General Purpose Registers

### 4.5 Support for Custom Number of GPRs

### 4.6 Supervision Register

### 4.7 Exception Program Counter Registers

### 4.8 Exception Effective Address Registers

### 4.9 Exception Supervision Registers

### 4.10 Next and Previous Program Counter

### 4.11 Floating Point Control Status Register

## 5 Instruction Set

### 5.1 Features

### 5.2 Overview

### 5.3 ORBIS32/64

#### **l.add** **Add Signed** **l.add**

31	.	.	.	.	26	25	.	.	.	21	20	.	.	.	16	15	.	.	.	11	10	9	8	7	.	.	4	3	.	.	0
opcode 0x38						D					A					B					res	0x0		reserved				opcode 0x0			
6 bits						5 bits					5 bits					5 bits					1	2 bits		4 bits				4 bits			

#### Format:

`l.add rD, rA, rB`

#### Description

The contents of general purpose register rA are added to the contents of general purpose register rB to form the result. The result is placed into general purpose register rD.

#### 32-bit Implementation

$rD[31:0] \leftarrow rA[31:0] + rB[31:0]$

SR[CY]  $\leftarrow$  carry

SR[OV]  $\leftarrow$  overflow

#### 64-bit Implementation

$rD[63:0] \leftarrow rA[63:0] + rB[63:0]$

SR[CY]  $\leftarrow$  carry

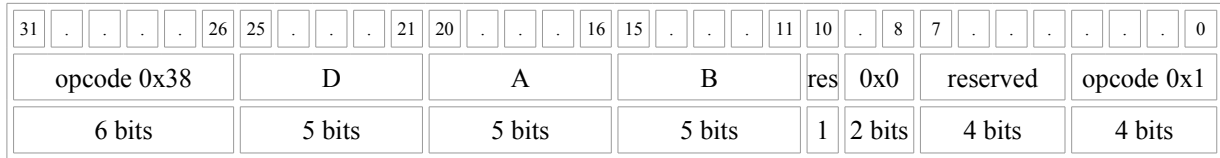
SR[OV]  $\leftarrow$  overflow

#### Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.

# l.addc                      Add Signed and Carry                      l.addc



## Format:

```
l.addc rD, rA, rB
```

## Description

The contents of general purpose register rA are added to the contents of general purpose register rB and carry, SR[CY], to form the result. The result is placed into general purpose register rD.

## 32-bit Implementation

```
rD[31:0] ← rA[31:0] + rB[31:0] + SR[CY]
SR[CY]   ← carry
SR[OV]   ← overflow
```

## 64-bit Implementation

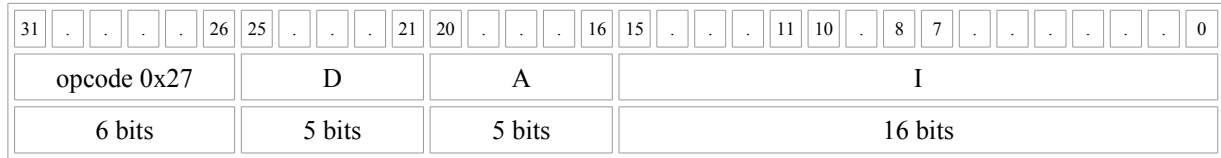
```
rD[63:0] ← rA[63:0] + rB[63:0] + SR[CY]
SR[CY]   ← carry
SR[OV]   ← overflow
```

## Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.

# l.addi                      Add Immediate Signed                      l.addi



## Format:

```
l.addi  rD, rA, I
```

## Description

The immediate value is sign extended and added to the contents of general purpose register rA to form the result. The result is placed into general purpose register rD.

## 32-bit Implementation

```
rD[31:0] ← rA[31:0] + exts(Immediate)
SR[CY]   ← carry
SR[OV]   ← overflow
```

## 64-bit Implementation

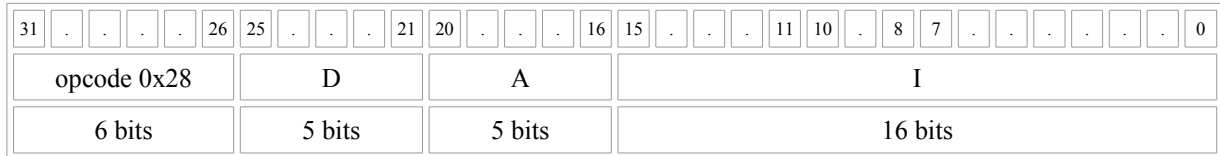
```
rD[63:0] ← rA[63:0] + exts(Immediate)
SR[CY]   ← carry
SR[OV]   ← overflow
```

## Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.

# l.addic      Add Immediate Signed and Carry      l.addic



## Format:

```
l.addic  rD, rA, I
```

## Description

The immediate value is sign extended and added to the contents of general purpose register rA and carry, SR[CY], to form the result. The result is placed into general purpose register rD.

## 32-bit Implementation

```
rD[31:0] ← rA[31:0] + exts(Immediate) + SR[CY]
SR[CY]   ← carry
SR[OV]   ← overflow
```

## 64-bit Implementation

```
rD[63:0] ← rA[63:0] + exts(Immediate) + SR[CY]
SR[CY]   ← carry
SR[OV]   ← overflow
```

## Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.



## l.div

## Divide Signed

## l.div

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	.	8	7	.	.	.	.	.	.	0
opcode 0x38						D					A					B					res	0x3	reserved				opcode 0x9							
6 bits						5 bits					5 bits					5 bits					1	2 bits	4 bits				4 bits							

### Format:

```
l.div rD, rA, rB
```

### Description

The contents of general purpose register rA are divided by the contents of general purpose register rB, to form the result. Both operands are treated as signed integers. The result is placed into general purpose register rD. The carry flag, SR[CY] is set when the divisor is zero.

**Note.** Change from original manual. Correct values shown for carry and overflow.

### 32-bit Implementation

```
rD[31:0] ← rA[31:0] / rB[31:0]
SR[CY]   ← rB[31:0] == 0
SR[OV]   ← 0
```

### 64-bit Implementation

```
rD[63:0] ← rA[63:0] / rB[63:0]
SR[CY]   ← rB[63:0] == 0
SR[OV]   ← 0
```

### Exceptions

Range exception when divisor is zero if SR[OVE] is set.

**Note.** This is a clarification of the original manual, which does not specify that SR[OVE] must be set.

# l.divu Divide Unsigned l.divu

31	.	.	.	.	26	25	.	.	.	21	20	.	.	.	16	15	.	.	.	11	10	.	8	7	.	.	.	.	.	.	0
opcode 0x38						D					A					B					res	0x3	reserved					opcode 0xa			
6 bits						5 bits					5 bits					/* Div by zero sets carry */5 bits					1	2 bits	4 bits					4 bits			

## Format:

`l.div rD, rA, rB`

## Description

The contents of general purpose register rA are divided by the contents of general purpose register rB, to form the result. Both operands are treated as unsigned integers. The result is placed into general purpose register rD. The carry flag, SR[CY] is set when the divisor is zero.

**Note.** Change from original manual. Correct values shown for carry and overflow.

## 32-bit Implementation

```
rD[31:0] ← rA[31:0] / rB[31:0]
SR[CY]   ← rB[31:0] == 0
SR[OV]   ← 0
```

## 64-bit Implementation

```
rD[63:0] ← rA[63:0] / rB[63:0]
SR[CY]   ← rB[63:0] == 0
SR[OV]   ← 0
```

## Exceptions

Range exception when divisor is zero if SR[OVE] is set.

**Note.** This is a clarification of the original manual, which does not specify that SR[OVE] must be set.

## l.ff1

## Find First 1

## l.ff1

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	.	8	7	.	.	.	.	.	.	0
opcode 0x38						D					A					reserved					res	0x0		reserved				opcode 0xf						
6 bits						5 bits					5 bits					5 bits					1	2 bits		4 bits				4 bits						

### Format:

l.ff1 rD, rA

### Description

Position of the first '1' bit is written into general-purpose register rD. Checking for bit '1' starts with bit 0 (LSB), and counting is incremented for every zero bit. If first '1' bit is discovered in LSB, one is written into rD, if first '1' bit is discovered in MSB, 32 is written into rD. If there is no '1' bit, zero is written in rD.

### 32-bit Implementation

$$rD[31:0] \leftarrow rA[0] ? 1 : rA[1] ? 2 \dots rA[31] ? 32 : 0$$

### 64-bit Implementation

$$rD[63:0] \leftarrow rA[0] ? 1 : rA[1] ? 2 \dots rA[63] ? 64 : 0$$

### Exceptions

None.

**Note.** The original manual shows this opcode with three operands. The first reserved field would usually provide a rB, but this is not used here.

## l.fl1

## Find Last 1

## l.fl1

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	.	8	7	.	.	.	.	.	.	.	0
opcode 0x38						D					A					reserved					res	0x1		reserved				opcode 0xf							
6 bits						5 bits					5 bits					5 bits					1	2 bits		4 bits				4 bits							

### Format:

l.fl1 rD, rA

### Description

Position of the last '1' bit is written into general-purpose register rD. Checking for bit '1' starts with bit 0 (LSB), and counting is incremented for every zero bit until the last '1' bit is found nearing the MSB. If first '1' bit is discovered in bit 32(64) MSB, 32 (64) is written into rD, if first '1' bit is discovered in LSB, one is written into rD. If there is no '1' bit, zero is written in rD.

### 32-bit Implementation

$$rD[31:0] \leftarrow rA[31] ? 32 : rA[30] ? 31 \dots rA[0] ? 1 : 0$$

### 64-bit Implementation

$$rD[63:0] \leftarrow rA[63] ? 64 : rA[62] ? 63 \dots rA[0] ? 1 : 0$$

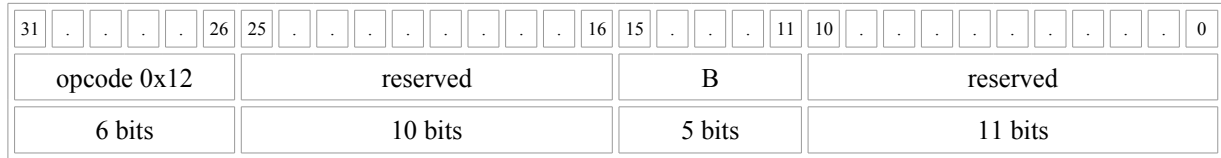
### Exceptions

None.

**Note.** The original manual shows this opcode with three operands. The first reserved field would usually provide a rB, but this is not used here.

**l.jalr**

## Jump and Link Register

**l.jalr**


### Format:

```
l.jalr  rB
```

### Description

The contents of general-purpose register rB is the effective address of the jump. The program unconditionally jumps to EA with a delay of one instruction. The address of the instruction after the delay slot is placed in the link register. It is not allowed to specify the link register as rB.

### 32-bit Implementation

```
PC[31:0] ← rB[31:0]
LR[31:0] ← DelayInsnAddr + 4
```

### 64-bit Implementation

```
PC[63:0] ← rB[63:0]
LR[63:0] ← DelayInsnAddr + 4
```

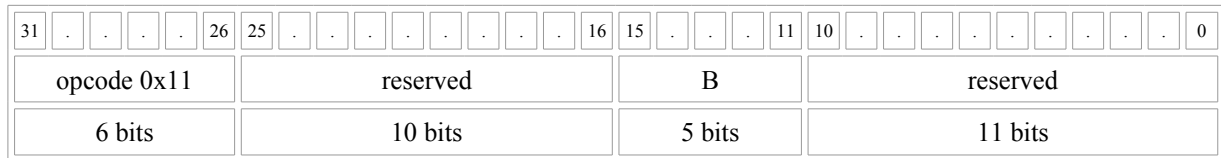
### Exceptions

**ALIGN** Exception if the address in rB is not word aligned. **ILLEGAL** Exception if the link register is specified as rB.

**Note.** The original manual makes no specification of exception behavior. The assembler will generally prevent the link register being used as rB.

**l.jr**

## Jump Register

**l.jr**


### Format:

`l.jr rB`

### Description

The contents of general-purpose register rB is the effective address of the jump. The program unconditionally jumps to EA with a delay of one instruction.

### 32-bit Implementation

 $PC[31:0] \leftarrow rB[31:0]$ 

### 64-bit Implementation

 $PC[63:0] \leftarrow rB[63:0]$ 

### Exceptions

ALIGN Exception if the address in rB is not word aligned.

**Note.** The original manual makes no specification of exception behavior.



## l.mul

## Multiply Signed

## l.mul

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	9	8	7	.	.	.	4	3	.	.	.	0
opcode 0x38						D					A					B					res	0x3			reserved				opcode 0x6							
6 bits						5 bits					5 bits					5 bits					1	2 bits			4 bits				4 bits							

### Format:

```
l.mul rD, rA, rB
```

### Description

The contents of general-purpose register rA and the contents of general-purpose register rB are multiplied, and the result is truncated to destination register width and placed into general-purpose register rD. Both operands are treated as signed integers.

### 32-bit Implementation

```
rD[31:0] ← rA[31:0] * rB[31:0]
SR[CY]   ← carry
SR[OV]   ← overflow
```

### 64-bit Implementation

```
rD[63:0] ← rA[63:0] * rB[63:0]
SR[CY]   ← carry
SR[OV]   ← overflow
```

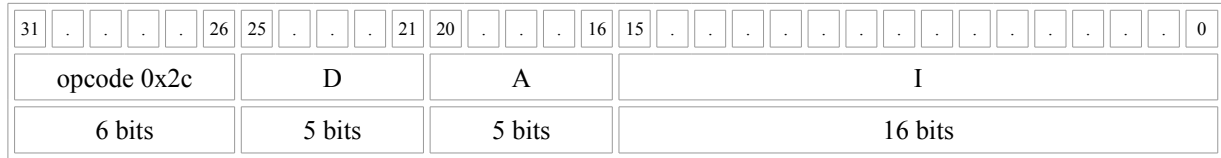
### Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.



# l.muli Multiply Signed l.muli



## Format:

```
l.muli rD, rA, I
```

## Description

SR[OV] ← overflow

## Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.

The immediate value is sign extended and multiplied by the contents of general-purpose register rA. The result is truncated to destination register width and placed into general-purpose register rD. Both operands are treated as signed integers.

## 32-bit Implementation

```
rD[31:0] ← rA[31:0] * exts(Immediate)
SR[CY]   ← carry
SR[OV]   ← overflow
```

## 64-bit Implementation

```
rD[63:0] ← rA[63:0] + exts(Immediate)
SR[CY]   ← carry
SR[OV]   ← overflow
```

## Exceptions

Range Exception on overflow if SR[OVE] is set.

**Note.** This is a clarification of the original manual.

## l.mulu

## Multiply Unsigned

## l.mulu

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	9	8	7	.	.	.	4	3	.	.	.	0
opcode 0x38						D					A					B					res	0x3		reserved				opcode 0xb								
6 bits						5 bits					5 bits					5 bits					1	2 bits		4 bits				4 bits								

### Format:

```
l.mulu rD, rA, rB
```

### Description

The contents of general-purpose register rA and the contents of general-purpose register rB are multiplied, and the result is truncated to destination register width and placed into general-purpose register rD. Both operands are treated as unsigned integers.

### 32-bit Implementation

```
rD[31:0] ← rA[31:0] * rB[31:0]
SR[CY]   ← carry
SR[OV]   ← 0
```

### 64-bit Implementation

```
rD[63:0] ← rA[63:0] * rB[63:0]
SR[CY]   ← carry
SR[OV]   ← 0
```

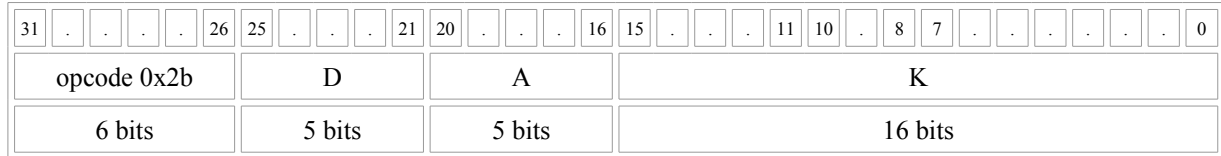
### Exceptions

None.

**Note.** This is a clarification of the original manual, which suggested setting the overflow flag and potentially raising a Range Exception.

# l.xori      Exclusive Or with Immediate Half      l.xori

## Word



### Format:

`l.xori rD, rA, K`

### Description

The immediate value is zero-extended and combined with the contents of general-purpose register `rA` in a bit-wise logical XOR operation. The result is placed into general-purpose register `rD`.

### 32-bit Implementation

$rD[31:0] \leftarrow rA[31:0] \text{ XOR } \text{extz}(\text{Immediate})$

### 64-bit Implementation

$rD[63:0] \leftarrow rA[63:0] \text{ XOR } \text{extz}(\text{Immediate})$

### Exceptions

None.

**Note.** The original manual specified that the immediate value was sign-extended, and inconsistency with `l.andi` and `l.ori`.

## 5.4 ORFPX32/64

This section is not separated from ORBIS32/64 in the original manual.

This manual documents changed instructions only.

# lf.madd.d      Multiply and Add Floating Point      lf.madd.d

## Double Precision

31	.	.	.	.	26	25	.	.	.	21	20	.	.	.	16	15	.	.	.	11	10	.	8	7	.	.	.	.	.	.	0
opcode 0x32						D					A					B					reserved			opcode 0x17							
6 bits						5 bits					5 bits					5 bits					3 bits			8 bits							

### Format:

`lf.madd.d rD, rA, rB`

### Description

The contents of general purpose register `rA` are multiplied by the contents of general purpose register `rB`, and added to the general purpose register `rD`.

### 32-bit Implementation

N/A

### 64-bit Implementation

$rD[63:0] \leftarrow rA[63:0] * rB[63:0] + rD[63:0]$

### Exceptions

Floating Point

## lf.madd.s      Multiply and Add Floating Point      lf.madd.s

### Single Precision

31	.	.	.	.	26	25	.	.	.	.	21	20	.	.	.	.	16	15	.	.	.	.	11	10	.	8	7	.	.	.	.	.	.	0
opcode 0x32						D					A					B					reserved			opcode 0x7										
6 bits						5 bits					5 bits					5 bits					3 bits			8 bits										

### Format:

lf.madd.s    rD, rA, rB

### Description

The contents of general purpose register rA are multiplied by the contents of general purpose register rB, and added to the general purpose register rD.

### 32-bit Implementation

$$rD[31:0] \leftarrow rA[31:0] * rB[31:0] + rD[31:0]$$

### 64-bit Implementation

$$rD[31:0] \leftarrow rA[31:0] * rB[31:0] + rD[31:0]$$

$$rD[63:32] \leftarrow 0$$

### Exceptions

Floating Point

## 5.5 ORVDX64

This section is not separated from ORBIS32/64 in the original manual.

## 6 Exception Model

## 7 Memory Model



## 8 Memory Management

## 9 Cache Model and Cache Coherency

## 10 Debug Unit (Optional)

The debug interface from a programmer's perspective is unchanged in the OpenRISC 1200 version 2. However a new physical debug interface has been adopted [2]. This will affect those concerned with the representation of JTAG packets to drive the debug interface.

# 11 Performance Counters Unit (Optional)

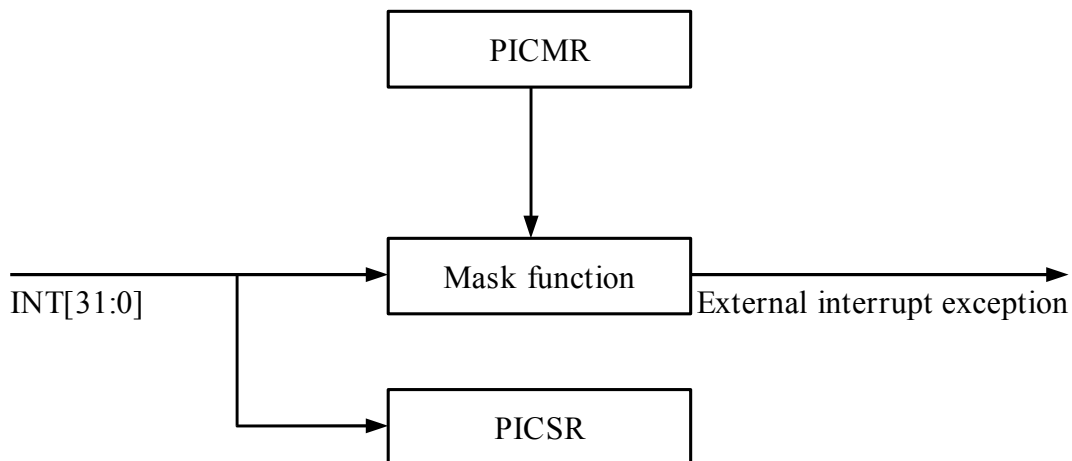
## 12 Power Management (Optional)

## 13 Programmable Interrupt Controller (Optional)

The OpenRISC 1000 Architecture Manual [1] describes an optional simple programmer interrupt controller (PIC) capable of handling up to 32 separate interrupt lines driving the Interrupt Exception. The presence of the PIC is indicated in the Unit Present Register by UPR[PICP].

The PIC is controlled by two registers, PICMR and PICSR. PICMR is a mask for the incoming interrupts. PICSR is a status register indicating which interrupt lines have been asserted. By convention, interrupts 0 and 1 in PICMR are tied to 1, so that these interrupt lines are non-maskable.

A simple block diagram of the PIC is shown in Figure 13-1.



**Figure 13-1: Testing**

### 13.1 Functionality

In the OpenRISC 1200 version 2, the functionality has changed. The PIC offers a latched level-sensitive interrupt.

Once an interrupt line is latched (i.e. its value appears in PICSR), no new interrupts can be triggered for that line until its bit in PICSR is cleared. The usual sequence for an interrupt handler is then as follows.

- 1 Peripheral asserts interrupt, which is latched and triggers handler.
- 2 Handler processes interrupt.
- 3 Handler notifies peripheral that the interrupt has been processed (typically via a memory mapped register).

- 4 Peripheral deasserts interrupt.
- 5 Handler clears corresponding bit in PICSR and returns.

It is assumed that the peripheral will deassert its interrupt promptly (within 1-2 cycles). Otherwise on exiting the interrupt handler, having cleared PICSR, the level sensitive interrupt will immediately retrigger.

## 14 Tick Timer Facility (Optional)



# 15 OpenRISC 1000 Implementations

# 16 Application Binary Interface

There have been some minor changes in the ABI used with the OpenRISC 1200 version 2.