

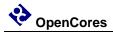
PITbUtils Specification

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Revision History

Rev	Date	Author	Description
0.1	9/2/2013	Per Larsson	First draft
0.2	11/10/2013	Per Larsson	Added sections Acknowledgements and Language.
			Added reference section on waitsig().
			Updated reference section on print() and
			pltbutils_clkgen.
0.3	1/5/2013	Per Larsson	Added sections User Configuration, Configuring
			Simulation Halt, Configuring Messages for
			Integration Environments.
			In reference section added starttest, endtest,
			removed testname.
			Updated figures and feature bullets.
0.4	1/9/2013	Per Larsson	Updates for alpha0006: Text modified in
			numerous places to reflect that PITbUtils is now
			using the variable pltbv and the signal pltbs for
			control and status, instead of the previous shared
			variable and global signals.
0.5	13/1/2014	Per Larsson	Updates for alpha0007: added example testbench
			where the testcase process is instansiated in the
			testbench top (tb_example1). The old example
			where the testcase process is located in a VHDL
			component of its own, is now called example_tb2.
0.6	2/2/2015	Per Larsson	Updates for beta0002: added description of
			to_ascending(), to_descending(), hxstr(), functions
			and procedures in txt_util.vhd.



1

Introduction

Overview

PITbUtils makes it easy to create automatic, self-checking simulation testbenches, and to locate bugs during a simulation. It is a collection of functions, procedures and testbench components that simplifies creation of stimuli and checking results of a device under test.

Features:

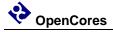
- Simulation status printed in transcript windows as well as in waveform window (error count, checks count, number and name of current test, etc).
- Check procedures which output meaningful information when a check fails.
- Clear SUCCESS/FAIL message at end of simulation.
- Easy to locate point in time of bugs, by studying increments of the error counter in the waveform window.
- User-defined information messages in the waveformwindow about what is currently going on.
- Transcript outputs prepared for parsing by scripts, e.g. in regression tests.
- Configurable status messages for use in continous integration environments, e.g. TeamCity.
- Reduces amount of code in tests, which makes them faster to write and easier to read.

It is intended that PITbUtils will constantly expand by adding more and more functions, procedures and testbench components. Comments, feedback and suggestions are welcome to pela.opencores@gmail.com.

The project page on the web is http://opencores.org/project,pltbutils .

Subversion repository URL is http://opencores.org/ocsvn/pltbutils/pltbutils/trunk Subversion export command is

svn export http://opencores.org/ocsvn/pltbutils/pltbutils/trunk pltbutils



Acknowledgements

PlTbUtils contains the file txt_util.vhd by Stefan Doll and James F. Frenzel.

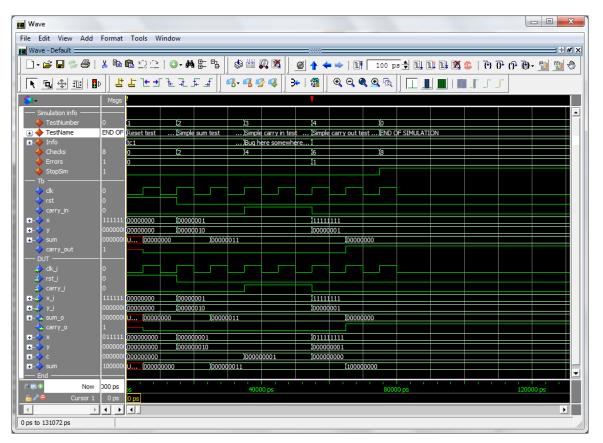
Language

PlTbUtils complies with VHDL-1993, so it works with most VHDL simulators.

However, it is possible to configure the way a simulation stops, by taking advantage of the VHDL-2008 keywords stop and finish. If your simulator supports stop and/or finish, see Configuring Simulation Halt on page 22.

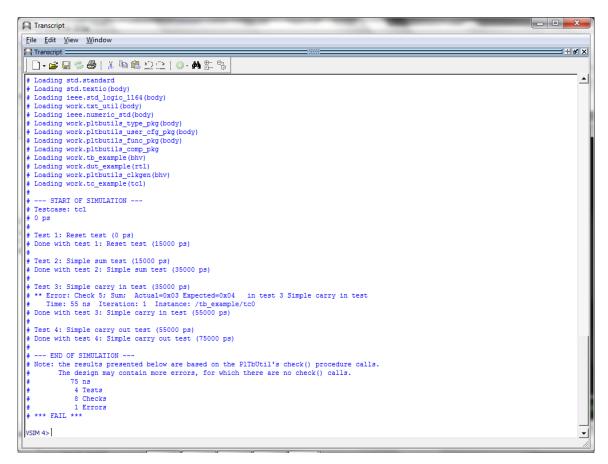


A quick look



During a simulation, the waveform window shows current test number, test name, user-defined info, accumulated number och checks and errors. When the error counter increments, a bug has been found in that point in time.





The transcript window clearly shows points in time where the simulation starts, ends, and where errors are detected. The simulation stops with a clear SUCCESS/FAIL message, specifically formatted for parsing by scripts.



```
Transcript
  <u>F</u>ile <u>E</u>dit <u>V</u>iew <u>W</u>indow
 A Transcript
                                                                                                                                                                                                                                                                                                                                                                                       | D + 🚅 🗐 🦈 🞒 | X 🐿 🕮 12 C | @ - AA 🖺 %
# -- Loading entity to_example
# vsim -1 ../log/tcl.log -GG_DISABLE_BUGS=1 tb_example
# vsim -1 ../log/tcl.log -GG_DISABLE_BUGS=1 tb_example
# Loading std.standard
# Loading std.standard
# Loading work.tt.util(body)
# Loading work.tt.util(body)
# Loading work.pitbutils_type_pkg(body)
# Loading work.pitbutils_type_pkg(body)
# Loading work.pitbutils_ser_cfg_pkg(body)
# Loading work.pitbutils_cmmp_pkg
# Loading work.pitbutils_comp_pkg
# Loading work.pitbutils_chuc_pkg(body)
# Loading work.pitbutils_clephy
# Loading work.to_example(tcl)
# Loading work.to_example(tcl)
# Loading work.to_example(tcl)
         --- START OF SIMULATION ---
   # --- START OF S
# Testcase: tc1
# 0 ps
   # Test 1: Reset test (0 ps)
# Done with test 1: Reset test (15000 ps)
   # Test 2: Simple sum test (15000 ps)
# Done with test 2: Simple sum test (35000 ps)
    # Test 3: Simple carry in test (35000 ps)
# Done with test 3: Simple carry in test (55000 ps)
    # Test 4: Simple carry out test (55000 ps)
# Done with test 4: Simple carry out test (75000 ps)
              -- END OF SIMULATION ---
     # Note: the results presented below are based on the P1TbUtil's check() procedure calls.

The design may contain more errors, for which there are no check() calls.
                                75 ns
4 Tests
   # 8 Checks
# 0 Errors
# *** SUCCESS ***
  VSIM 6>
```



The testcase code is compact and to the point, which results in less code to write, and makes the code easier to read, as in the following example.

```
-- NOTE: The purpose of the following code is to demonstrate some of the
-- features in PlTbUtils, not to do a thorough verification.
 p_tc1 : process
   variable pltbv : pltbv t := C PLTBV INIT;
   carry_in
                <= (others => '0');
                <= (others => '0');
   starttest(1, "Reset test", pltbv, pltbs);
    waitclks(2, clk, pltbv, pltbs);
                                             0, pltbv, pltbs);
    check("Sum during reset", sum,
    check("Carry out during reset", carry out, '0', pltbv, pltbs);
               <= '0';
    endtest(pltbv, pltbs);
   starttest(2, "Simple sum test", pltbv, pltbs);
   carry_in <= '0';
    x <= std logic vector(to unsigned(1, x'length));
   y <= std_logic_vector(to_unsigned(2, x'length));
    waitclks(2, clk, pltbv, pltbs);
   check("Sum", sum, 3, pltbv, pltbs);
check("Carry out", carry_out, '0', pltbv, pltbs);
    endtest(pltbv, pltbs);
    starttest(3, "Simple carry in test", pltbv, pltbs);
   print(G DISABLE BUGS=0, pltbv, pltbs, "Bug here somewhere");
    carry_in <= '1';
   x <= std_logic_vector(to_unsigned(1, x'length));</pre>
    y <= std_logic_vector(to_unsigned(2, x'length));</pre>
    waitclks(2, clk, pltbv, pltbs);
   check("Sum", sum, 4, pltbv, pltbs);
check("Carry out", carry_out, '0', pltbv, pltbs);
   print(G_DISABLE_BUGS=0, pltbv, pltbs, "");
    endtest(pltbv, pltbs);
    starttest(4, "Simple carry out test", pltbv, pltbs);
   carry in <= '0';
    x <= std_logic_vector(to_unsigned(2**G_WIDTH-1, x'length));</pre>
    y <= std logic vector(to unsigned(1, x'length));
    waitclks(2, clk, pltbv, pltbs);
   check("Sum", sum, 0, pltbv, pltbs);
check("Carry out", carry_out, '1', pltbv, pltbs);
    endtest(pltbv, pltbs);
    endsim(pltbv, pltbs, true);
    wait;
 end process p_tc1;
```



2

Tutorial

Basics

We will demonstrate how to use PITbUtils by showing an example. In this example, we have a DUT (Device Under Test / Design Under Test) with the following entity.

As you can see, it has a clock- and a reset input port (clk_i and rst_i), three other input ports (x_i, y_i, and carry_i), and two output ports (sum_o and carry_o). There is also a generic, G_WIDTH, which sets the number of bits in x_i, y_i and sum_o. The second generic, G_DISABLE_BUGS, is very unusual in real designs, but it is useful in this example. We will reveal the purpose of this strange generic later, although some may already be able to guess what it is for.

To verify this DUT, we want the testbench to apply different stimuli to the input ports, and check the response of the output ports. The following code is an example of such a testbench. We will first show all of the code, and then explain parts of it.



```
library ieee;
use ieee.std logic 1164.all;
use ieee.numeric std.all;
use work.txt_util.all;
use work.pltbutils func pkg.all;
use work.pltbutils comp pkg.all;
entity tb example1 is
  generic (
    G_WIDTH : integer := 8;
G_CLK_PERIOD : time := 10 ns;
G_DISABLE_BUGS : integer range 0 to 1 := 0
  );
end entity tb example1;
architecture bhv of tb example1 is
  -- Simulation status- and control signals
  -- for accessing .stop_sim and for viewing in waveform window
                              : pltbs t := C PLTBS INIT;
  signal pltbs
  -- DUT stimuli and response signals
  signal clk : std_logic;
signal rst : std_logic;
  signal crk : std_logic;
signal rst : std_logic;
signal carry_in : std_logic;
signal x : std_logic_vector(G_WIDTH-1 downto 0);
signal y : std_logic_vector(G_WIDTH-1 downto 0);
signal sum : std_logic_vector(G_WIDTH-1 downto 0);
signal carry_out : std_logic;
begin
  dut0 : entity work.dut example
     generic map (
                              => G WIDTH,
       G WIDTH
       G DISABLE BUGS => G DISABLE BUGS
     port map (
                            => clk,
      clk i
                           => rst,
=> carry_in,
=> x,
       rst i
       carry_i
       x_i
y_i
                            => y,
                             => sum,
       sum o
       carry o
                              => carry out
     );
  clkgen0 : pltbutils clkgen
     generic map(
      G_PERIOD
                            => G CLK PERIOD
     port map(
                            => clk,
      clk o
       stop_sim_i
                            => pltbs.stop_sim
```



end architecture bhv;

```
-- Testcase process
-- NOTE: The purpose of the following code is to demonstrate some of the
-- features of PlTbUtils, not to do a thorough verification.
p_tc1 : process
  variable pltbv : pltbv t := C PLTBV INIT;
begin
  startsim("tc1", pltbv, pltbs);
              <= '1';
  carry_in <= '0';
              <= (others => '0');
  Х
               <= (others => '0');
  starttest(1, "Reset test", pltbv, pltbs);
  waitclks(2, clk, pltbv, pltbs);
  check("Sum during reset", sum,
                                                  0, pltbv, pltbs);
  check("Carry out during reset", carry_out, '0', pltbv, pltbs);
              <= '0';
  endtest(pltbv, pltbs);
  starttest(2, "Simple sum test", pltbv, pltbs);
carry_in <= '0';</pre>
  x <= std logic vector(to unsigned(1, x'length));</pre>
  y <= std_logic_vector(to_unsigned(2, x'length));</pre>
  waitclks(2, clk, pltbv, pltbs);
  check("Sum", sum, 3, pltbv, pltbs);
check("Carry out", carry_out, '0', pltbv, pltbs);
  endtest(pltbv, pltbs);
  starttest(3, "Simple carry in test", pltbv, pltbs);
  print(G DISABLE BUGS=0, pltbv, pltbs, "Bug here somewhere");
  carry in <= '1';
  x <= std_logic_vector(to_unsigned(1, x'length));</pre>
  y <= std logic vector(to unsigned(2, x'length));
  waitclks(2, clk, pltbv, pltbs);
  check("Sum", sum, 4, pltbv, pltbs);
check("Carry out", carry out, '0', pltbv, pltbs);
  print(G_DISABLE_BUGS=0, pltbv, pltbs, "");
  endtest(pltbv, pltbs);
  starttest(4, "Simple carry out test", pltbv, pltbs);
  carry_in <= '0';
  x <= std_logic_vector(to_unsigned(2**G WIDTH-1, x'length));</pre>
  y <= std_logic_vector(to_unsigned(1, x'length));</pre>
  waitclks(2, clk, pltbv, pltbs);
  check("Sum", sum, 0, pltbv, pltbs);
check("Carry out", carry_out, '1', pltbv, pltbs);
  endtest(pltbv, pltbs);
  endsim(pltbv, pltbs, true);
  wait:
end process p tc1;
```



As the testbench example shows, the following packages are needed (in addition to the usual std_logic_1164, etc):

```
use work.txt_util.all;
use work.pltbutils_func_pkg.all;
use work.pltbutils_comp_pkg.all;
```

txt_util contains functions and procedures for handling strings.

pltbutils_func_pkg contains type definitions, functions and procedures for controlling stimuli and checking response.

pltbutils_comp_pkg contains component declarations for testbench components.

PITbUtils uses a variable called pltbv, and a signal called pltbs, for controlling the simulation and keeping track of status. The pltbs signal is useful for viewing in the simulator's waveform window. pltbs is a record containing a number of members which show various information. Expand pltbs in the simulator's waveform window to expose the members. To make it prettier, you can make use of ModelSim's Combine Signals feature. Each member of the pltbs record can be set to be its own Combined Signal, see the waveform images in this document. Other simulators usually have similar features.

The DUT is instansiated in the testbench, as well as a clock generator component from PITbUtils.

There is also a testcase process, which feeds the DUT with stimuli, and checks the results.

The testcase process starts with calling the procedure startsim(). This procedure clears pltbv and pltbs, and outputs a message to the transcript and to the waveform window to inform that the simulation now starts. The first argument to startsim is the name of the testcase.

The last arguments of startsim(), and to many other procedures in PlTbUtils, are pltbv and pltbs.

After initiating stimuli to the DUT, we call the procedure starttest() with the number and name for the first test. starttest() prints the test number and test name to the transcript and to the waveform window, and updates pltbv and pltbs.

Then we need to wait until the DUT has reacted to the stimuli. We do this by calling the procedure waitclks(), which waits a specified number of cycles of the specified clock.

After this, we start checking the results, by examining the outputs from the DUT. To do this, we use the check() procedure. The first argument is a text string that specifies what we check, the second argument is the signal or variable that we want to examine, and the third is the expected value of the signal or variable. If the examined signal holds the expected value, nothing is printed. But if the value is incorrect, the string in the first argument is printed, together with the actual and expected values of the signal. The number and name of the test (as specified with starttest()) is also printed. PITbUtils' check counter is incremented for every check() procedure call, and the error counter is incremented in case of error.



After the test, we call endtest().

We make a number of different tests by calling starttest(), setting stimuli, waiting for the DUT to react with waitclks() or some other means, and checking the outputs with the check() procedure, and calling endtest().

Finally, we call the endsim() procedure, which prints an end-of-simulation message to the transcript, and presents the results, including a SUCCESS or FAIL message.

The start-of-simulation message, end-of-simulation message, and SUCCESS/FAIL messages are unique, to make them easy to search for by scripts. This simplifies collection of simulation status for regression tests with a lot of different simulations.

Try it out in your simulator! The pltbutils files that need to be compiled are located in src/vhdl/, and they are listed in compile order in pltbutils_files.lst . The example DUT file is located in examples/vhdl/rtl_example/, and the example testbench files are located in examples/vhdl/example1/. The files are listed in compile order in example_dut.lst and tb_example1_files.lst .

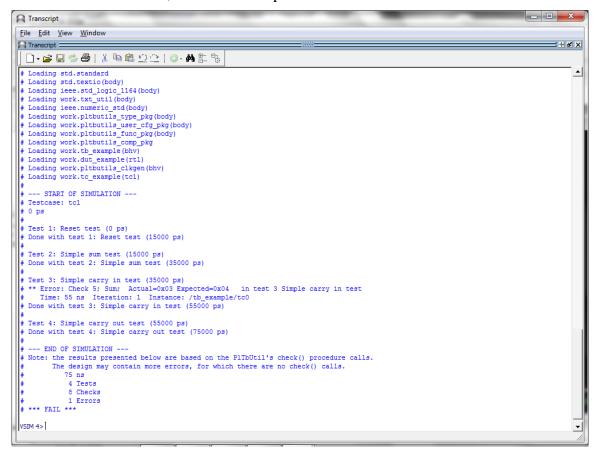
If you are a ModelSim user, there are .do files available in sim/modelsim_tb_example1/run/ .

To use them, start Start ModelSim, and in the ModelSim Gui select the menu item File-

>Change directory... . Navigate to the PlTbUtils directory sim/modelsim_tb_example1/run/ and click Ok. Then, in the transcript window, type do run.do .



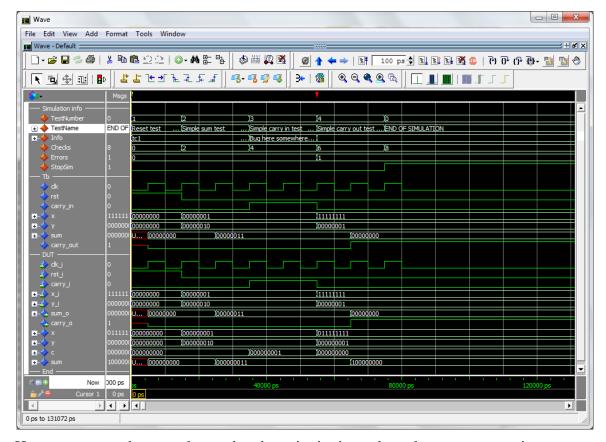
The simulation will start, and the transcript from the simulation looks as follows.



The transcript says that one error has been found at 55 ns, in test 3; Simple carry in test.



The waveform window looks like this.



Here we can see the error detected at the point in time where the error counter increments from 0 to 1. Again, we can that the error is found in test 3, the Simple carry in test.

Have a look at the DUT code in examples/vhdl/rtl_example/dut_example.vhd . It looks as follows.



```
x <= resize(unsigned(x_i), G_WIDTH+1);
y <= resize(unsigned(y_i), G_WIDTH+1);
c <= resize(unsigned(std_logic_vector'('0' & carry_i)), G_WIDTH+1);

p_sum : process(clk_i)
begin
    if rising_edge(clk_i) then
        if rst_i = '1' then
            sum <= (others => '0');
    else
        if G_DISABLE_BUGS = 1 then
            sum <= x + y + c;
        else
            sum <= x + y;
        end if;
    end if;
end if;
end process;</pre>
```

The code really looks suspisious. If the generic G_DISABLE_BUGS is not one, the carry input is not added to the sum. But we need the carry input to be added to the sum!

A simple way do disable this bug, is to set the generic G_DISABLE_BUGS to one. In this case, this can be done very easily, without any modifying and code.

In the ModelSim transcript window, type

do run_bugfixed.do

This will run the test again, but now with the generic G_DISABLE_BUGS set to 1.

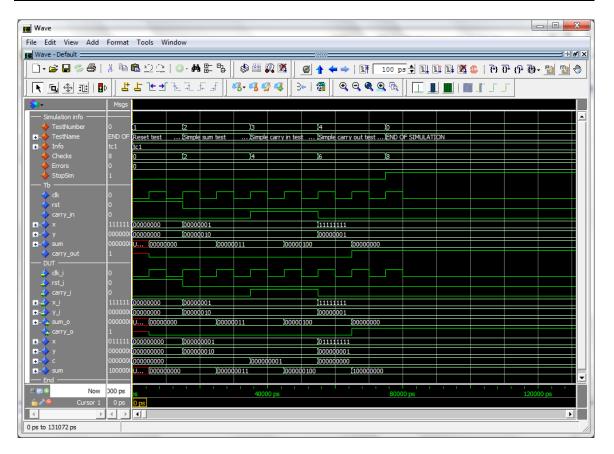
The transcript and waveform windows will now look like the following images.



```
Transcript
  <u>F</u>ile <u>E</u>dit <u>V</u>iew <u>W</u>indow
 A Transcript
                                                                                                                                                                                                                                                                                                                                                                                       | D + 🚅 🗐 🦈 🞒 | X 🐿 🕮 12 C | @ - AA 🖺 %
# -- Loading entity to_example
# vsim -1 ../log/tcl.log -GG_DISABLE_BUGS=1 tb_example
# vsim -1 ../log/tcl.log -GG_DISABLE_BUGS=1 tb_example
# Loading std.standard
# Loading std.standard
# Loading work.tt.util(body)
# Loading work.tt.util(body)
# Loading work.pitbutils_type_pkg(body)
# Loading work.pitbutils_type_pkg(body)
# Loading work.pitbutils_ser_cfg_pkg(body)
# Loading work.pitbutils_cmmp_pkg
# Loading work.pitbutils_comp_pkg
# Loading work.pitbutils_chuc_pkg(body)
# Loading work.pitbutils_clephy
# Loading work.to_example(tcl)
# Loading work.to_example(tcl)
# Loading work.to_example(tcl)
         --- START OF SIMULATION ---
   # --- START OF S
# Testcase: tc1
# 0 ps
   # Test 1: Reset test (0 ps)
# Done with test 1: Reset test (15000 ps)
   # Test 2: Simple sum test (15000 ps)
# Done with test 2: Simple sum test (35000 ps)
    # Test 3: Simple carry in test (35000 ps)
# Done with test 3: Simple carry in test (55000 ps)
    # Test 4: Simple carry out test (55000 ps)
# Done with test 4: Simple carry out test (75000 ps)
              -- END OF SIMULATION ---
     # Note: the results presented below are based on the P1TbUtil's check() procedure calls.

The design may contain more errors, for which there are no check() calls.
                                75 ns
4 Tests
   # 8 Checks
# 0 Errors
# *** SUCCESS ***
  VSIM 6>
```





This tutorial has shown some of the available procedures and testbench components in PlTbUtils. For a complete list, see the reference section.

When you want to make your own testbenches with PlTbUtils, have a look at the template files in templates/vhdl/template1/.



Testbench with multiple testcases

In some cases, it is more convenient to not include the testcase process in the testbench top. Instead, we can put the testcase process in its own VHDL component. Then we can have alternative architectures for this component, with different testcase processes.

This is practial for large testbenches with a lot of testbench components and other code, with a requirement for multiple testcases. Then we don't have to write a new testbench for each testcase.

The following is an example of such a testbench.



```
library ieee;
use ieee.std_logic_1164.all;
use work.pltbutils func pkg.all;
use work.pltbutils_comp_pkg.all;
entity tb example2 is
 generic (
                   : integer := 8;
: time := 10 ns;
: integer range 0 to 1 := 0
   G WIDTH
   G_CLK PERIOD
   G DISABLE BUGS
end entity tb_example2;
architecture bhv of tb example2 is
  -- Simulation status- and control signals
  -- for accessing .stop_sim and for viewing in waveform window signal pltbs : pltbs_t := C_PLTBS_INIT;
 signal pltbs
  -- DUT stimuli and response signals
 signal clk : std_logic;
signal rst : std logic;
 begin
  dut0 : entity work.dut example
   generic map (
     G WIDTH
                      => G WIDTH,
     G DISABLE BUGS => G DISABLE BUGS
   port map (
                       => clk,
     clk i
     rst i
                      => rst,
                     => carry_in,
     carry_i
     x_i
                     => x,
                      => y,
=> sum,
     y_i
     sum_o
                     => carry_out
     carry_o
   );
  clkgen0 : pltbutils_clkgen
   generic map(
                     => G_CLK_PERIOD
     G_PERIOD
   port map(
     clk o
                      => clk,
     stop_sim_i
                      => pltbs.stop sim
  tc0 : entity work.tc_example2
   generic map (
     G WIDTH
                      => G WIDTH,
     G_DISABLE_BUGS => G_DISABLE_BUGS
   port map(
     pltbs
                      => pltbs,
                      => clk,
     clk
                       => rst,
                    => carry_in,
     carry_in
                      => x,
                      => y,
=> sum,
     У
     sum
                      => carry_out
     carry_out
```



end architecture bhv;

Instead of a testcase process, we instansiate a testcase component (tc_example2). This testcase component has an entity defined in one file, and the architecture defined in another file. This makes it possible to have several different testcases for the same testbench. Just compile the testcase architecture that you want to use for a specific simulation run.

The entity declaration for the testcase looks as follows.

```
library ieee;
use ieee.std_logic_1164.all;
use work.pltbutils_func_pkg.all;

entity tc_example2 is
   generic (
        G_WIDTH : integer := 8;
        G_DISABLE_BUGS : integer range 0 to 1 := 0
);
   port (
        pltbs : out pltbs_t;
        clk : in std_logic;
        rst : out std_logic;
        carry_in : out std_logic;
        x : out std_logic_vector(G_WIDTH-1 downto 0);
        y : out std_logic_vector(G_WIDTH-1 downto 0);
        sum : in std_logic_vector(G_WIDTH-1 downto 0);
        carry_out : in std_logic
);
end entity tc example2;
```

The ports of the testcase components are the same as for the DUT, but the mode (direction) of the ports are the opposite, so the testcase component can drive the inputs of the DUT, and detect the values of the output of the DUT. The only exception to this rule is the clock, which is an input, just as for the DUT.

There is also an output port for pltbs, because pltbs is driven from the tc architecture.

The entity is stored in its' own file.

The architecture contains the testcase process. There can be several different architecture files. The architecture looks as follows.



```
library ieee;
use ieee.std logic 1164.all;
use ieee.numeric std.all;
use work.txt util.all;
use work.pltbutils func pkg.all;
-- NOTE: The purpose of the following code is to demonstrate some of the
-- features in PlTbUtils, not to do a thorough verification.
architecture tc1 of tc_example2 is
begin
  p_tc1 : process
    variable pltbv : pltbv_t := C_PLTBV_INIT;
  begin
    startsim("tc1", pltbv, pltbs);
    rst <= '1';
    carry_in <= '0';
                <= (others => '0');
    Х
                <= (others => '0');
    starttest(1, "Reset test", pltbv, pltbs);
    waitclks(2, clk, pltbv, pltbs);
    check("Sum during reset", sum,
                                                    0, pltbv, pltbs);
    check("Carry out during reset", carry_out, '0', pltbv, pltbs);
               <= '0';
    endtest(pltbv, pltbs);
    starttest(2, "Simple sum test", pltbv, pltbs);
carry_in <= '0';</pre>
    x <= std logic vector(to unsigned(1, x'length));</pre>
    y <= std logic vector(to unsigned(2, x'length));
    waitclks(2, clk, pltbv, pltbs);
    check("Sum", sum, 3, pltbv, pltbs);
check("Carry out", carry_out, '0', pltbv, pltbs);
    check("Sum",
    endtest(pltbv, pltbs);
    starttest(3, "Simple carry in test", pltbv, pltbs);
    print(G DISABLE BUGS=0, pltbv, pltbs, "Bug here somewhere");
    carry in <= '1';
    x <= std logic vector(to unsigned(1, x'length));</pre>
    y <= std logic vector(to unsigned(2, x'length));
    waitclks(2, clk, pltbv, pltbs);
    check("Sum", sum, 4, pltbv, pltbs);
check("Carry out", carry_out, '0', pltbv, pltbs);
                                     4, pltbv, pltbs);
    print(G DISABLE BUGS=0, pltbv, pltbs, "");
    endtest(pltbv, pltbs);
    starttest(4, "Simple carry out test", pltbv, pltbs);
    carry_in <= '0';
    x <= std_logic_vector(to_unsigned(2**G_WIDTH-1, x'length));</pre>
    y <= std logic vector(to unsigned(1, x'length));
    waitclks(2, clk, pltbv, pltbs);
    check("Sum", sum, 0, pltbv, pltbs);
check("Carry out", carry_out, '1', pltbv, pltbs);
                                      0, pltbv, pltbs);
    endtest(pltbv, pltbs);
    endsim(pltbv, pltbs, true);
    wait;
  end process p tc1;
end architecture tc12;
```

Try this too in your simulator. The example testbench files are located in examples/vhdl/example2/. The files are listed in compile order in tb_example2_files.lst.

If you are a ModelSim user, there are .do files available in sim/modelsim_tb_example2/run/

To use them, start Start ModelSim, and in the ModelSim Gui select the menu item File-



>Change directory... . Navigate to the PlTbUtils directory sim/modelsim_tb_example2/run/ and click Ok. Then, in the transcript window, type do run_tc1.do .

Also try

do run_tc1_bugfixed.do

Template files for this type of testbench is available in templates/vhdl/template2/.



User Configuration

It is possible to configure some aspects of PlTbUtils's behaviour, by modifying the package file pltbutils_user_cfg.pkg.

It is recommended NOT to modify the file directly. Instead, copy it to another directory and modify the copy. Make the simulator read the modified copy instead of the original. This makes it easier to update pltbutils to a later version without destroying the modifications. After updating, check if anything has changed in the file, and change your modified copy accordingly.

Configuring Simulation Halt

When calling endsim(), the signal stop_sim is set to '1'. When set, all clock generators etc in the testbench and the DUT should stop, so there will be no further events in the simulation. The simulator will detect that nothing more will happen, and stops the simulation.

In some cases, it is not possible to stop clock generators, PLL models etc. In that case, endsim() can force a simulaton halt, by setting the force argument to true.

The declaration of endsim() is

```
procedure endsim(
  signal pltbutils_sc : out pltbutils_sc_t;
  constant show_success_fail : in boolean := false;
  constant force : in boolean := false
);
```

so to force a simulation halt, call endsim with

```
endsim(pltbutils sc, true, true);
```

This stops the simulationg using an assert-failure. This works in all versions of VHDL, but it is an ugly way of doing it, since it outputs a failure message for something which isn't a failure.

You can change the way the simulation stops when the force flag is set in your copy of pltbutils_user_cfg.vhd.

Change the constant <code>c_pltbutils_use_custom_stopsim</code> to true, and modify the behaviour of the procedure <code>custom_stopsim()</code>. In VHDL-2008 the new keywords stop and finish was introduced. Try one of them, for example.



Configuring Messages for Integration Environments

It is possible adapt the status messages to suit various continuous integration environments, e.g. TeamCity, by specifying what the messages should look like.

You can create your own messages printed when starting and stopping a simulation, starting and stopping a test, for checking, etc.

In your copy of pltbutils_user_cfg_pkg.vhd, set one or more of the message constants to true, and modify the associated procedure.

The constants are

```
C_PLTBUTILS_USE_CUSTOM_STARTSIM_MSG
C_PLTBUTILS_USE_CUSTOM_ENDSIM_MSG
C_PLTBUTILS_USE_CUSTOM_STARTTEST_MSG
C_PLTBUTILS_USE_CUSTOM_ENDTEST_MSG
C_PLTBUTILS_USE_CUSTOM_CHECK_MSG
C_PLTBUTILS_USE_CUSTOM_ERROR_MSG
```

The corresponding procedures already contain examples for TeamCity. Modify if you use another environment.

You can disable the standard messages by setting the standard constants to false (C PLTBUTILS USE STD STARTSIM MSG etc).



3

Reference

PITbUtils files

The PlTbUtils files are located in src/vhdl/.

The files needed to be compiled are listed in compile order in pltbutils_files.lst.

See example testbenches using PlTbUtils in examples/vhdl/.

This code can be simulated from sim/modelsim_tb_example1/run/ and sim/modelsim_tb_example2/run/.

Template code is available in templates/vhdl/.



Functions and procedures

startsim

```
procedure startsim(
  constant testcase_name : in string;
  variable pltbv : inout pltbv_t;
  signal pltbs : out pltbs_t
)
```

Displays a message at start of simulation message, and initializes PlTbUtils' status and control variable and -signal. Call startsim() only once.

Arguments:

testcase_name Name of the test case, e.g. "tc1".

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

The start-of-simulation message is not only intended to be informative for humans. It is also intended to be searched for by scripts, e.g. for collecting results from a large number of regression tests.

```
startsim("tc1", pltbutils_sc);
```



endsim

```
procedure endsim(
  variable pltbv : inout pltbv_t;
  signal pltbs : out pltbs_t;
  constant show_success_fail : in boolean := false;
  constant force : in boolean := false
)
```

Displays a message at end of simulation message, presents the simulation results, and stops the simulation. Call endsim() it only once.

Arguments:

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

show_success_fail If true, endsim() shows "*** SUCCESS ***", "*** FAIL ***",

or "*** NO CHECKS ***". Optional, default is false.

force If true, forces the simulation to stop using an assert failure

statement. Use this option only if the normal way of stopping the

simulation doesn't work (see below). Optional, default is false.

The testbench should be designed so that all clocks stop when endsim() sets the signal stop_sim to '1'. This should stop the simulator.

In some cases, that doesn't work, then set the force argument to true, which causes a false assert failure, which should stop the simulator.

The end-of-simulation messages and success/fail messages are not only intended to be informative for humans. They are also intended to be searched for by scripts, e.g. for collecting results from a large number of regression tests.

```
endsim(pltbutils_sc);
endsim(pltbutils_sc, true);
endsim(pltbutils sc, true, true);
```



starttest

Sets a number (optional) and a name for a test. The number and name will be printed to the screen, and displayed in the simulator's waveform window.

The test number and name is also included if there errors reported by the check() procedure calls.

Arguments:

num Test number. Optional, default is to increment the current test

number.

name Test name.

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

If the test number is omitted, a new test number is automatically computed by incrementing the current test number. Manually setting the test number may make it easier to find the test code in the testbench code, though.

```
starttest("Reset test", pltbv, pltbs);
starttest(1, "Reset test", pltbv, pltbs);
```



endtest

```
procedure endtest(
  variable pltbv : inout pltbv_t;
  signal pltbs : out pltbs_t
)
```

Prints an end-of-test message to the screen.

Arguments:

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

```
endtest(pltbv, pltbs);
```



print printv print2

```
Defined in txt_util.vhd:
procedure print(
                          : in string
 constant txt
)
procedure print(
 constant active
                    : in boolean;
  constant txt
                           : in string
)
Defined in pltbutils_func_pkg.vhd:
procedure print(
 signal s
                           : out string;
  constant txt
                           : in string
)
procedure print(
 constant active
                          : in boolean;
  signal s
                            : out string;
  constant txt
                           : in string
)
procedure print(
 variable pltbv
                           : inout pltbv_t;
 signal pltbs
                            : out pltbs_t;
  constant txt
                            : in string
)
procedure print(
 constant active
                           : in
                                   boolean;
 variable pltbv
                           : inout pltbv_t;
 signal pltbs
                            : out pltbs_t;
  constant txt
                            : in string
```

```
procedure printv(
 variable s
                        : out string;
 constant txt
                        : in string
)
procedure printv(
 constant active
                       : in boolean;
 variable s
                        : out string;
 constant txt
                 : in string
)
procedure print2(
 signal s
                        : out string;
 constant txt
                        : in string
)
procedure print2(
                      : in boolean;
 constant active
 signal s
                        : out string;
 constant txt
                       : in string
)
procedure print2(
 variable pltbv
                        : inout pltbv t;
 signal pltbs
                        : out pltbs t;
 constant txt
                        : in string
)
procedure print2(
                        : in boolean;
 constant active
 variable pltbv
                        : inout pltbv_t;
 signal pltbs
                        : out pltbs_t
 constant txt
                        : in string
```



print() without a signal as argument prints text messages to the transcript window.

print() with a signal as argument prints text messages to that signal for viewing in the simulator's waveform window.

printv() does the same thing, but to a variable instead.

print2() prints both to a signal and to the transcript window.

The type of the output can be string or pltbv+pltbs.

Arguments:

s Signal or variable of type string to be printed to.

txt The text.

active The text is only printed if active is true. Useful for debug switches,

etc.

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

If the string txt is longer than the signal s, the text will be truncated. If txt is shorter, s will be padded with spaces.



waitclks

```
procedure waitclks(
  constant n
                             : in
                                    natural;
 signal
                                     std logic;
                             : in
 variable pltbv
                             : inout pltbv t;
  signal
         pltbs
                                    pltbs_t;
                             : out
                                     boolean := false;
  constant falling
                             : in
  constant timeout
                             : in
                                     time
                                            := C PLTBUTILS TIMEOUT
)
```

Waits specified amount of clock cycles of the specified clock. Or, to be more precise, a specified number of specified clock edges of the specified clock.

Arguments:

n Number of rising or falling clock edges to wait.

clk The clock to wait for.

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

falling If true, waits for falling edges, otherwise rising edges.

Optional, default is false.

timeout time, in case the clock is not working.

Optional, default is C_PLTBUTILS_TIMEOUT.

```
waitclks(5, sys_clk, pltbv, pltbs);
waitclks(5, sys_clk, pltbv, pltbs, true);
waitclks(5, sys clk, pltbv, pltbs, true, 1 ms);
```



waitsig

```
procedure waitsig(
 signal s
                          : in
               integer|std logic|std logic vector|unsigned|signed;
 constant value
                          : in
          integer|std logic|std logic vector|unsigned|signed;
 signal clk
                          : in std logic;
 variable pltbv
                          : inout pltbv t;
 signal pltbs
                         : out pltbs t;
 constant falling
                         : in boolean := false;
 constant timeout
                         : in
                                 time := C PLTBUTILS TIMEOUT)
```

Waits until a signal has reached a specified value after specified clock edge.

Arguments:

s The signal to test.

Supported types: integer, std_logic, std_logic_vector, unsigned,

signed.

value Value to wait for.

Same type as data or integer.

clk The clock.

pltbv, pltbs PlTbUtils' status- and control variable and -signal.

falling If true, waits for falling edges, otherwise rising edges.

Optional, default is false.

timeout Timeout time, in case the clock is not working.

Optional, default is C_PLTBUTILS_TIMEOUT.

```
waitsig(wr_en, '1', sys_clk, pltbv, pltbs);
waitsig(rd_en,    1, sys_clk, pltbv, pltbs, true);
waitclks(full, '1', sys clk, pltbv, pltbs, true, 1 ms);
```



check

```
procedure check (
  constant rpt
                          : in
                                 string;
  constant data
                           : in
                                  integer |
                                   std logic | std logic vector |
                                   unsigned | signed;
  constant expected
                        : in
                                   integer |
                                   std_logic | std_logic_vector |
                                   unsigned | signed;
  variable pltbv
                           : inout pltbv t;
  signal
         pltbs
                                   pltbs t
                          : out
)
procedure check (
  constant rpt
                          : in
                                  string;
  constant data
                           : in
                                  std_logic_vector;
                                std logic vector;
  constant expected
                          : in
  constant mask
                           : in
                                   std logic vector;
  variable pltbv
                          : inout pltbv t;
  signal pltbs
                                   pltbs t
                        : out
)
procedure check(
  constant rpt
                           : in
                                  string;
                           : in
  constant expr
                                   boolean;
 variable pltbv
                           : inout pltbv t;
  signal pltbs
                                   pltbs t
                           : out
)
```

Checks that the value of a signal or variable is equal to expected. If not equal, displays an error message and increments the error counter.



Arguments:

rpt Report message to be displayed in case of mismatch.

It is recommended that the message is unique and that it contains the name of the signal or variable being checked. The message should NOT contain the expected value, becase check() prints that

automatically.

data The signal or variable to be checked.

Supported types: integer, std_logic, std_logic_vector, unsigned,

signed.

expected Expected value. Same type as data, or integer.

mask Bit mask and:ed to data and expected before comparison.

Optional if data is std_logic_vector. Not allowed for other types.

expr boolean expression for checking.

This makes it possible to check any kind of expresion,

not just equality.

pltbv, pltbs PlTbUtils' status- and control variable and -signal.



to_ascending

Converts a vector to ascending range ("to-range"). The argument s can have ascending or descending range. E.g. an argument defined as a std_logic_vector(3 downto 1) will be returned as a std_logic_vector(1 to 3).

Arguments:

s Constant, signal or variable to convert

Return value: Converted value

Examples:

```
ascending_sig <= to_ascending(descending_sig);
ascending_var := to_ascending(descending_var);</pre>
```

to_descending

Converts a vector to descending range ("downto-range"). The argument s can have ascending or descending range. E.g. an argument defined as a std_logic_vector(1 to 3) will be returned as a std_logic_vector(3 downto 1).

Arguments:

s Constant, signal or variable to convert

Return value: Converted value

```
descending_sig <= to_descending(ascending_sig);
descending_var := to_descending(ascending_var);</pre>
```



hxstr

Converts a vector to a string in hexadecimal format.

An optional prefix can be specified, e.g. "0x", as well as a suffix.

The input argument can have ascending range ("to-range") or descending range ("downto-range"). There is no vector length limitation.

Arguments:

s Constant, signal or variable to convert

Return value: Converted value

```
print("value=" & hxstr(s));
print("value=" & hxstr(s, "0x"));
print("value=" & hxstr(s, "16#", "#"));
```

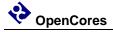


More functions and procedures in txt_util.vhd

```
-- converts std logic into a character
function chr(sl: std logic) return character;
-- converts std logic into a string (1 to 1)
function str(sl: std logic) return string;
-- converts std logic vector into a string (binary base)
function str(slv: std logic vector) return string;
-- converts boolean into a string
function str(b: boolean) return string;
-- converts an integer into a single character
-- (can also be used for hex conversion and other bases)
function chr(int: integer) return character;
-- converts integer into string using specified base
function str(int: integer; base: integer) return string;
-- converts integer to string, using base 10
function str(int: integer) return string;
-- convert std logic vector into a string in hex format
-- NOTE: Argument limited to 32 bits. Consider hxstr(), see p 37.
function hstr(slv: std logic vector) return string;
-- functions to manipulate strings
-- convert a character to upper case
function to upper(c: character) return character;
-- convert a character to lower case
function to lower(c: character) return character;
-- convert a string to upper case
function to upper(s: string) return string;
-- convert a string to lower case
function to lower(s: string) return string;
-- checks if whitespace (JFF)
function is whitespace(c: character) return boolean;
-- remove leading whitespace (JFF)
function strip whitespace(s: string) return string;
-- return first nonwhitespace substring (JFF)
function first string(s: string) return string;
```



```
-- finds the first non-whitespace substring in a string and (JFF)
-- returns both the substring and the original with the substring
procedure chomp(variable s: inout string; variable shead:
 out string);
-- functions to convert strings into other formats
-- converts a character into std logic
function to std logic(c: character) return std logic;
-- converts a hex character into std logic vector (JFF)
function chr to slv(c: character) return std logic vector;
-- converts a character into int (JFF)
function chr to int(c: character) return integer;
-- converts a binary string into std logic vector
function to std logic vector(s: string) return std logic vector;
-- converts a hex string into std logic vector (JFF)
function hstr to slv(s: string) return std logic vector;
-- converts a decimal string into an integer (JFF)
function str to int(s: string) return integer;
-- file I/O
_____
-- read variable length string from input file
procedure str read(file in file: TEXT;
                  res string: out string);
-- print string to a file and start new line
procedure print(file out file: TEXT;
               new string: in string);
-- print character to a file and start new line
procedure print(file out file: TEXT;
                char:
                         in character);
```



Testbench components

pltbutils_clkgen

Creates a clock for use in a testbech. The clock stops when input port stop_sim goes '1'. This makes the simulator stop (unless there are other infinite processes running in the simulation).

Generic	Width	Type	Description
G_PERIOD	1	time	Clock period.
G_INITVA	1	std_logic	Initial value of the non-inverted clock output.
LUE			

Port	Width	Direction	Description
clk_o	1	Output	Non-inverted clock output.
			Use this output for single ended or differential
			clocks.
clk_n_o	1	Output	Inverted clock output.
		_	Use if a differential clock is needed, leave open if
			single-ended clock is needed.
stop_sim_i	1	Input	When '1', stops the clock. This will normally stop
		_	the simulation.