

# **10GE MAC Core Specification**

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> Rev. 0.7 12/13/09



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## **Revision History**

Rev.	Date	Author	Description
0.1	5/30/2008	A.Tanguay	Draft
0.2	6/6/2008	A.Tanguay	Added block diagram. Added mod[2:0] signals.
0.6	05/23/09	A. Tanguay	Added details of operation.
0.7	12/13/09	A. Tanguay	Added big endian mode for packet interface.



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## 1. Introduction

The 10GE MAC core is designed for easy integration with proprietary custom logic. It features a POS-L3 like interface for the datapath and a Wishbone compliant interface for management. The core was intentionally designed with a limited feature set for a small gate footprint.





## 2. Architecture

A block diagram of the core is presented in the figure below.

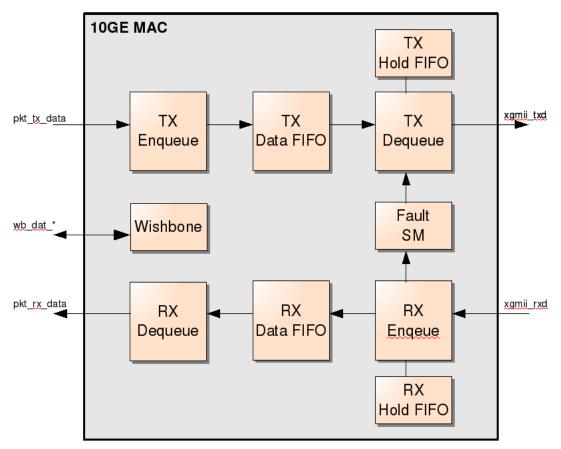


Figure 1: Block Diagram



## 3. Operation

## **TX Enqueue Engine**

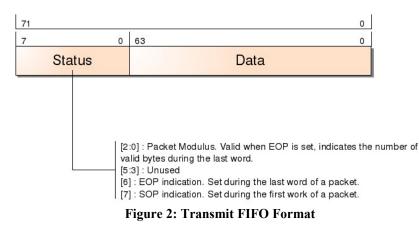
The TX Enqueue Engine receives frames from the user's core logic and stores them in the transmit FIFO along with some additional flags such as SOP and EOP indicators. It also provides FIFO fill status (available signal) to the core.

## TX FIFO

The TX FIFO is 128-entry deep by default with 64-bit of data and 8-bit of status per entry. Since the FIFO can only store 1024 bytes of data (128 x 64-bit), the MAC must operate in flow-through mode, meaning that the transmission of a frame on the XGMII interface can (and must) start while the frame is still being written to the FIFO on the enqueue side.

The upper bits of the FIFO, bits 71:64, contains status information used by the TX Dequeue Engine to maintain frame alignment. The format of the FIFO is shown in the next figure:





### **TX Dequeue Engine**

The TX Dequeue Engine contains two state-machines. The first state-machine reads data from the data FIFO and pads small packets to the minimum 64-byte required for Ethernet. The state-machine writes data to the holding FIFO and the CRC calculation logic. The purpose of the holding FIFO is to compensate for latency in the CRC calculation. The CRC logic operates in 64-bit data at the exception of the last word of the frame. Since the last word may contain 1 to 8 valid bytes, the CRC logic transitions to 8-bit mode at the end of the frame. Up to 8 cycles may be required to complete the calculation, hence the 8-word delay in the Holding FIFO.

The Encoding State-Machine reads data from the Holding FIFO after inserting the Ethernet preamble. To minimize the logic, this state-machine aligns all data on 64-bit boundary and generates flags indicating when 32-bit alignment is necessary to meet the required IFG. The IFG is calculated based on the accumulated Deficit Idle Count (DIC) and modulus of the current frame. Resulting flags are passed to the Barrel Shifter which performs the final 32-bit alignment.

The RC Layer monitors link status signals from the Fault State-Machine and inserts remote fault messages when a local fault was detected. The fault signal is also passed to the Encoding State-Machine which stops transmitting packets during faults.

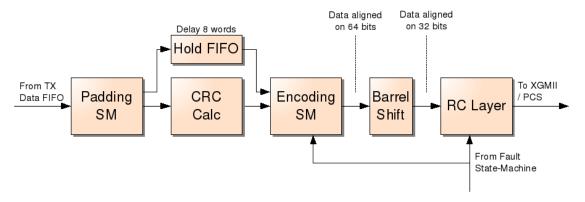


Figure 3: TX Dequeue Engine

## **RX Enqueue Engine**

In the RX Enqueue Engine, the RC layer monitors the XGMII interface for fault conditions and pass the status to the Fault State-Machine. The Barrel Shifter looks for the start of frame delimiters on 32-bit boundary and re-aligns the data on 64-bit boundary. This method reduces the complexity of the next stages.

The Decoding State-Machine has the complex task of delimiting frames and detecting invalid frames such as fragments and runts. As it decodes the data, it write a copy to the Holding FIFO and CRC logic. The purpose of the holding FIFO is to compensate for latency in the CRC calculation. The CRC logic operates in 64-bit data at the exception of the last word of the frame. Since the last word may contain 1 to 8 valid bytes, the CRC logic transitions to 8-bit mode at the end of the frame. Up to 8 cycles may be required to complete the calculation, hence the 8-word delay in the Holding FIFO.

As data emerges from the Holding FIFO, it is written to the RX Data FIFO along with SOP, EOP and other flags. If the CRC logic reports an error during that time, an error flag is set in the next FIFO entry.

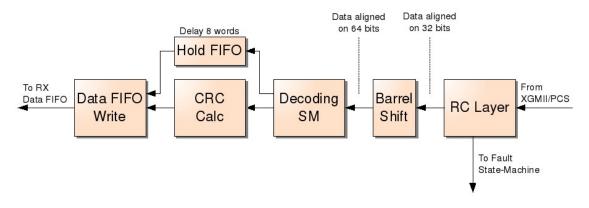


Figure 4: RX Enqueue Engine

## **RX FIFO**

The RX FIFO is 128-entry deep by default with 64-bit of data and 8-bit of status per entry. Since the FIFO can only store 1024 bytes of data (128 x 64-bit), the MAC must operate in flow-through mode, meaning that the transmission of a frame on the packet interface can (and must) start while the frame is still being written to the FIFO on the enqueue side.

The upper bits of the FIFO, bits 71:64, contains status information used by the TX Dequeue Engine to maintain frame alignment. Also includes is an error flag used to propagate CRC errors or any other error conditions to the Dequeue Engine. The format of the FIFO is shown in the next figure:

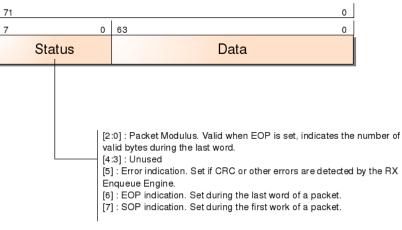


Figure 5: RX FIFO Format

## **RX Dequeue Engine**

### Fault State-Machine



## Registers

## **Register List**

Name	Address	Width	Access	Description
Configuration	0x00	32	R/W	
Register 0				
Interrupt Pending	0x08	32	COR	
Register				
Interrupt Status	0x0c	32	RO	
Register				
Interrupt Mask	0x10	32	R/W	
Register				

## Configuration Register 0 – 0x00

The registers of the WISHBONE slave unit start at offset 0x180.

RESET VALUE: 0x0000001

Bit #	Name	Description
31 - 1	Reserved	Reserved field. Reading returns zeros.
0	TX Enable	When set, transmission of frames is enabled. This bit is set by default.

 Table 1: Configuration Register 0

## Interrupt Pending Register – 0x08

This register is clear-on-read and provides an indication of pending interrupts.



#### RESET VALUE: 0x00000000

Bit #	Name	Description
31 - 9	Reserved	Reserved field. Reading returns zeros.
8	RX Fragment Error	When set, indicates that a fragment was received. A fragment is a frame that has a start of frame delimiter but no end of frame. Typically it is immediately followed by a new start of frame.
7	RX CRC Error	When set, indicates that a frame was received with invalid CRC.
6	RX Pause Frame	When set, indicates that a pause frame was received. Pause frames are discarded.
5	Remote Fault	When set, indicates that the fault state-machine has transitioned in or out of remote fault condition.
4	Local Fault	When set, indicates that the fault state-machine has transitioned in or out of local fault condition.
3	RX Data Fifo Underflow	When set, indicates that the receive data FIFO has experienced underflow. This may occur if "pkt_rx_ren" is asserted when no data is available in the receive FIFO.
2	RX Data Fifo Overflow	When set, indicates that the receive data FIFO has experienced overflow. This may occur if "pkt_rx_ren" remains de-asserted for a too long period while data is present in the receive FIFO.
1	TX Data Fifo Underflow	When set, indicates that the transmit data FIFO has experienced underflow. This situation should never occur.
0	TX Data Fifo Overflow	When set, indicates that the transmit data FIFO has experienced overflow. This may occur if "pkt_tx_val"is asserted and no room is left in the transmit FIFO.

#### **Table 2: Interrupt Pending Register**

### Interrupt Status Register – 0x0C

This register is read-only and provides a direct status of interrupt lines used to set bits in the Interrupt Pending Register.

#### RESET VALUE: 0x0000000

Bit #	Name	Description
31 - 0	Interrupt Status	Each bit corresponds to an interrupt in the Interrupt
		Pending Register.

#### Table 3: Interrupt Status Register



## Interrupt Mask Register – 0x10

This register is read/write and can be used to enable individual interrupts. By default all interrupts are disabled.

RESET VALUE: 0x0000000

Bit #	Name	Description
31 - 0	Interrupt Mask	Each bit corresponds to an interrupt in the Interrupt
		Pending Register. Setting a bit enables the interrupt.

Table 4: Interrupt Mask Register



## 4. Clocks

This section describes the various clocks required by the 10GE MAC core.

Name	Frequency	Description
wb_clk_i	30 - 156Mhz	Wishbone interface clock.
clk_156m25	156.25Mhz	Clock for transmit and receive packet interfaces towards user's core logic. "pkt_tx_*" and "pkt_rx_*" signal are timed to this clock.
clk_xgmii_rx	156.25Mhz	Clock for XGMII receive interface between 10GE MAC core and XAUI/PCS macro.
clk_xgmii_tx	156.25Mhz	Clock for XGMII transmit interface between 10GE MAC core and XAUI/PCS macro.

Table 5: 10GE MAC Clocks



## 5.

## Resets

This section describes the various resets required by the 10GE MAC core. The user must ensure that each reset is synchronously de-asserted with it's corresponding clock. To ensure that transmit and receive FIFO's are initialized correctly, "reset\_156m25\_n", "reset\_xgmii\_rx\_n" and "reset\_xgmii\_tx\_n" must be de-asserted within 2-cycles of each other.

Name	Description
wb_rst_i	Wishbone interface reset. Active high. Must be de-asserted synchronous to wb_clk_i.
reset_156m25_n	Core packet interfaces clock domain reset. Active low. Must be de- asserted synchronous to clk_156m25.
reset_xgmii_rx_n	XGMII receive clock domain reset. Active low. Must be de-asserted synchronous to clk_xgmii_rx.
reset_xgmii_tx_n	XGMII transmit clock domain reset. Active low. Must be de- asserted synchronous to clk_xgmii_tx.

 Table 6: 10GE MAC Resets



## 6. IO Ports

This section specifies the 10GE MAC core IO ports.

### Wishbone Interface

Port	Direction	Description
		Address input. All accesses to core must be 32-bit.
wb_adr_i [7:0]	Input	Bits 0 and 1 are not used.
wb_cyc_i	Input	Wishbone cycle.
wb_dat_i [31:0]	Input	Wishbone data input.
wb_stb_i	Input	Wishbone strobe.
wb_we_i	Input	Wishbone write enanle.
wb_ack_o	Output	Wishbone acknowledge.
wb_dat_o [31:0]	Output	Wishbone data output.
wb_int_o	Output	Wishbone interrupt signal. Active high.

Refer to Wishbone interface specification for more details on these signals.

Table 7: List of IO ports

### **Packet Receive Interface**

This interface is used to transfer received packets to the FPGA/ASIC core logic.

Port	Direction	Description				
		Receive Read Enable: This signal should only be				
		asserted when a packet is available in the receive				
		FIFO. When asserted, the 10GE MAC core will begin				
		packet transfer on next cycle. Signal should remain				
pkt_rx_ren	Input	asserted until EOP becomes valid.				



Port	Direction	Description						
pkt_rx_avail	Output	Receive Available: Indicates that a packet is available for reading in receive FIFO.						
pkt_rx_data [63:0]	Output	Receive Data: Little-endian format. First byte of packet will appear on pkt_rx_data[7:0].						
pkt_rx_eop	Output	Receive End of Packet: Asserted when the last word o a packet is read from receive FIFO.						
pkt_rx_val	Output	Receive Valid: Indicates that valid data is present on the bus. This signal is typically asserted one cycle after pkt_rx_ren was asserted unless FIFO underflow occurs.						
pkt_rx_sop	Output	Receive Start of Packet: Indicates that the first word of a frame is present on the bus.						
pkt_rx_mod [2:0]	Output	Receive Packet Length Modulus: Valid during EOP. Indicates valid bytes during last word:						
		Little Endian mode:						
		0: pkt_rx_data[63:0] is valid						
		1: pkt_rx_data[7:0] is valid						
		2: pkt_rx_data[15:0] is valid						
		3: pkt_rx_data[23:0] is valid						
		4: pkt_rx_data[31:0] is valid						
		5: pkt_rx_data[39:0] is valid						
		6: pkt_rx_data[47:0] is valid						
		7: pkt_rx_data[55:0] is valid						
		Big Endian mode:						
		0: pkt_rx_data[63:0] is valid						
		1: pkt_rx_data[63:56] is valid						
		2: pkt_rx_data[63:48] is valid						
		3: pkt_rx_data[63:40] is valid						
		4: pkt_rx_data[63:32] is valid						
		5: pkt_rx_data[63:24] is valid						
		6: pkt_rx_data[63:16] is valid						
		7: pkt_rx_data[63:8] is valid						
pkt_rx_err	Output	Receive Error: When asserted during a transfer, indicates that current packet is bad and should be discarded by user's logic. This signal is most likely						



Port	Direction	Description			
		asserted as the result of a CRC error.			

Table 8: List of IO ports

## Packet Transmit Interface

This interface accepts packets from the FPGA/ASIC core logic.

Port	Direction	Description					
pkt_tx_data [63:0]	Input	Transmit Data: Little-endian format. First byte of packet must appear on pkt_rx_data[7:0].					
pkt_tx_val	Input	Transmit Valid: This signal must be asserted for each valid data transfer to the 10GE MAC.					
pkt_tx_sop	Input	Transmit Start of Packer: This signal must be asserted during the first word of a packet.					
pkt_tx_eop	Input	Transmit End of Packet: This line must be asserted during the last word of a packet.					
		Transmit Packet Length Modulus: Valid during EOP. Indicates valid bytes during last word:					
		Little Endian mode:					
		0: pkt_tx_data[63:0] is valid					
		1: pkt_tx_data[7:0] is valid					
		2: pkt_tx_data[15:0] is valid					
		3: pkt_tx_data[23:0] is valid					
		4: pkt_tx_data[31:0] is valid 5: pkt tx_data[39:0] is valid					
		6: pkt tx data[47:0] is valid					
		7: pkt_tx_data[55:0] is valid					
		Big Endian mode:					
		0: pkt rx data[63:0] is valid					
		1: pkt rx data[63:56] is valid					
		2: pkt rx data[63:48] is valid					
pkt_tx_mod [2:0] Input 3: pkt_rx_data[63:40] is valid							



Port	Direction	Description					
		4: pkt_rx_data[63:32] is valid					
		5: pkt_rx_data[63:24] is valid					
		6: pkt_rx_data[63:16] is valid					
		7: pkt_rx_data[63:8] is valid					
pkt_tx_full	Output	Transmit Full: This signal indicates that transmit FIFO is nearing full and transfers should be suspended at the end of the current packet. Transfer of next packet can begin as soon as this signal is de-asserted.					

Table 9: List of IO ports

### **XGMII Receive Interface**

This interface accepts data or control character from XAUI/PCS macro. A normal XGMII interface is made of a 32-bit data bus clocked on rising and falling edges of the clock. For simplicity the 10GE MAC uses a 64-bit interface clocked on the rising edge only.

Port	Direction	Description
		XGMII Receive Control: Each bit corresponds to a byte on the 64-bit interface. When high, indicates that the byte is a control character. When low, indicates
xgmii_rxc [7:0]	Input	that the byte carries data.
		XGMII Receive Data: When interfacing with 32-bit devices, xgmii_rxd[31:0] should be mapped to the rising edge of the clock and xgmii_rxd[63:32] should
xgmii_rxd [63:0]	Input	be mapped to the falling edge.

Table 10: List of IO ports

### **XGMII Transmit Interface**

This interface transmits data and control character towards the XAUI/PCS macro. A normal XGMII interface is made of a 32-bit data bus clocked on rising and falling edges of the clock. For simplicity the 10GE MAC uses a 64-bit interface clocked on the rising edge only.

Port	Direction	Description				
		XGMII Transmit Control: Each bit corresponds to a				
		byte on the 64-bit interface. When high, indicates that				
		the byte is a control character. When low, indicates				
xgmii_txc [7:0]	Output	that the byte carries data.				



Port	Direction	Description
		XGMII Transmit Data: When interfacing with 32-bit
		devices, xgmii_txd[31:0] should be mapped to the
		rising edge of the clock and xgmii_txd[63:32] should
xgmii_txd [63:0]		be mapped to the falling edge.

Table 11: List of IO ports



## 7. Waveforms

### Wishbone Interface

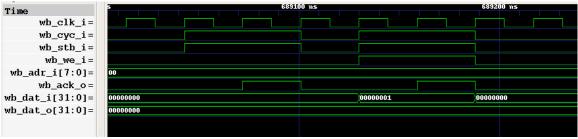


Figure 6: Wishbone Waveforms

## **Packet Receive Interface**

Time	362400 ns 362500 ns 362600 ns	
pkt_rx_avail=		
pkt_rx_ren =		
pkt_rx_val =		
pkt_rx_sop =		
pkt_rx_eop =		
<pre>pkt_rx_mod[2:0]=</pre>	000 )101 )000 )110 )000 )	111 000
pkt_rx_err=		
<pre>pkt_rx_data[63:0]=</pre>	747+ 7c7+ 848+ 5324598988878685 404+ 555+ 505+ 656+ 656+ 757+ 707+ 858+ 3AD0888A+ 424+ 565+ 555+ 666+ 666+ 767+ 727+ 868+ 3	578D8C8B8

Figure 7: Packet Receive Interface Waveforms

## Packet Transmit Interface

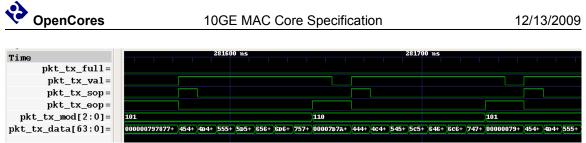


Figure 8: Packet Transmit Interface Waveforms

## **XGMII Receive Interface**

Time	380	ns 3	90 ns	40	)0 ns	410	ns	420	<b>NS</b>
clk_xgmii_rx=									
<pre>xgmii_rxc[7:0]=</pre>	FF			01		00			
xgmii_rxd[63:0]=	07070707070	70707		D5555555555555555555555555555555555555	55FB	39383736353433	00	41403F3E3D3C3B	3A

Figure 9: XGMII Receive Interface Waveforms

## **XGMII Transmit Interface**



Figure 10: XGMII Transmit Interface Waveforms